

SHARP

ENGLISH

SCIENTIFIC CALCULATOR

MODEL EL-509TS

OPERATION MANUAL

INTRODUCTION

Thank you for purchasing the SHARP Scientific Calculator Model EL-509TS. After reading this manual, store it in a convenient location for future reference.

Note:

- On the sheet with calculation examples is used english notation (with a decimal point).
- This product uses a period as a decimal point.

- Operational Notes**
- Do not carry the calculator around in your back pocket, as it may break when you sit down. The display is made of glass and is particularly fragile.
 - Keep the calculator away from extreme heat such as on a car dashboard or near a heater, and avoid exposing it to excessively humid or dusty environments.
 - Since this product is not waterproof, do not use it or store it where fluids, for example water, can splash onto it. Raindrops, water spray, juice, coffee, steam, perspiration, etc. will also cause malfunction.
 - Clean with a soft, dry cloth. Do not use solvents or a wet cloth.
 - Do not drop it or apply excessive force.
 - Never dispose of batteries in a fire.
 - Keep batteries out of the reach of children.
 - For the sake of your health, try not to use this product for long periods of time. If you need to use the product for an extended period, be sure to allow your eyes, hands, arms, and body adequate rest periods (about 10–15 minutes every hour).
 - If you experience any pain or fatigue while using this product, discontinue use immediately. If the discomfort continues, please consult a doctor.
 - This product, including accessories, may change due to upgrading without prior notice.

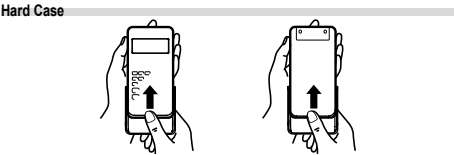
NOTICE

- SHARP strongly recommends that separate permanent written records be kept of all important data. Data may be lost or altered in virtually any electronic memory product under certain circumstances. Therefore, SHARP assumes no responsibility for data lost or otherwise rendered unusable whether as a result of improper use, repairs, defects, battery replacement, use after the specified battery life has expired, or any other cause.
- SHARP will not be liable nor responsible for any incidental or consequential economic or property damage caused by misuse and/or malfunctions of this product and its peripherals, unless such liability is acknowledged by law.

- Press the RESET switch (on the back), with the tip of a ball-point pen or similar object, only in the following cases:
 - When using for the first time
 - After replacing the battery
 - To clear all memory contents
 - When an abnormal condition occurs and all keys are inoperative.

Do not use an object with a breakable or sharp tip. Note that pressing the RESET switch erases all data stored in memory.

If service should be required on this calculator, use only a SHARP servicing dealer, SHARP approved service facility, or SHARP repair service where available.



DISPLAY

Equation Display

Symbol

Manitissa Exponent

During actual use, not all symbols are displayed at the same time.

Certain inactive symbols may appear visible when viewed from a far off angle.

Only the symbols required for the usage currently being explained are shown in the display and calculation examples in this manual.

← / → : Appears when the entire equation cannot be displayed. Press (◀) (▶) to see the remaining (hidden) section. Indicates that data can be visible above/below the screen. Press (▲) / (▼) to scroll up/down the view.

2ndF : Appears when (2ndF) is pressed, indicating that the functions shown in same color are enabled.

HYP : Indicates that (HYP) has been pressed and the hyperbolic functions are enabled. If (2ndF) (SEC HYP) are pressed, the symbols "2ndF HYP" appear, indicating that inverse hyperbolic functions are enabled.

ALPHA : Indicates that (ALPHA) (STO) or (RCL) has been pressed, and entry (recall) of memory contents and recall of statistics can be performed.

FIX / SCI / ENG : Indicates the notation used to display a value.

DEG / RAD / GRAD : Indicates angular units and changes each time (DRG) is pressed.

STAT : Appears when statistics mode is selected.

M : Indicates that a value is stored in the independent memory.

BEFORE USING THE CALCULATOR

Key Notation Used in This Manual

e^x : To specify e^x : (2ndF) (e^x)

In : To specify ln : (ln)

To specify F : (ALPHA) (F)

Functions that are printed in orange above the key require (2ndF) to be pressed first before the key. When you specify the memory, press (ALPHA) first. Numbers for input value are not shown as keys, but as ordinary numbers.

Power On and Off

Press (ON/C) to turn the calculator on, and (2ndF) (OFF) to turn it off.

Clearing the Entry and Memories

Operation	Entry (Display)	M ¹	A – F, X, Y, Y ² ANS ²	STAT ⁴ STAT VAR ⁵
(ON/C)	○	x	x	x
(2ndF) (CA)	○	x	○	○
(2ndF) (M-CL) (0) (0) ⁶	○	○	○	○
(2ndF) (M-CL) (1) (0) ⁷	○	○	○	○
RESET switch	○	○	○	○

- : Clear x: Retain
- *1 Independent memory M
- *2 Temporary memory A – F, X and Y
- *3 Last answer memory
- *4 Statistical data (entered data)
- *5 T, sx, ax, n, Σx, Σx², \overline{y} , sy, sy, Σy, Σy², Σxy, r, a, b, c.
- *6 All variables are cleared. See 'About the Memory clear key' for details.
- *7 This key combination functions the same as the RESET switch.
- See 'About the Memory clear key' for details.

Memory clear key

Press (2ndF) (M-CL) to display the menu.

To clear all variables (M, A – F, X, Y, ANS, STAT VAR), press (0) (0) or (0) (ENT).

To RESET the calculator, press (1) (0) or (1) (ENT). The RESET operation will erase all data stored in memory, and restore the calculator's default setting.

- Entering and Correcting the Equation**
- Cursor keys**
- Press (◀) or (▶) to move the cursor. You can also return to the equation after getting an answer by pressing (▶) (◀). See the next section for using the (▲) and (▼) keys.
 - In the SET UP menu and other locations, use the (◀) or (▶) key to move the flashing cursor, then press (ENT) (= key). If you need to scroll up/down the view, use the (▲) or (▼) key.

- Insert mode and Overwrite mode in the Equation display**
- Pressing (2ndF) (INS) switches between the two editing modes: insert mode (default); and overwrite mode. A triangular cursor indicates that an entry will be inserted at the cursor, while the rectangular cursor indicates to overwrite preexisting data as you make entries.
 - To insert a number in the insert mode, move the cursor to the place immediately after where you wish to insert, then make a desired entry. In the overwrite mode, data under the cursor will be overwritten by the number you enter.
 - The mode set will be retained until the next RESET operation.

- Deletion key**
- To delete a number/function, move the cursor to the number/function you wish to delete, then press (DEL). If the cursor is located at the right end of an equation, the (DEL) key will function as a back space key.

Multi-line Playback function [1]

- This calculator is equipped with a function to recall previous equations in the normal mode. Equations also include calculation ending instructions such as "÷" and a maximum of 142 characters can be stored in memory. When the memory is full, stored equations are deleted in the order of the oldest first. Pressing (▲) will display the previous equation and the answer. Further pressing (▲) will display preceding equations (after returning to the previous equation, press (▼) to view equations in order). In addition, (2ndF) (▲) can be used to jump to the oldest equation.
- To edit an equation after recalling it, press (▶) (◀).
 - To edit the displayed equation, press (▶) (◀) immediately after obtaining a calculation answer.
 - The multi-line memory is cleared by the following operations: (2ndF) (CA), (2ndF) (OFF) (including the Automatic Power Off feature), mode change, memory clear (2ndF) (M-CL), RESET, (2ndF) (RNDM), (ALPHA) (RCL) (ANS), memory calculation, chain calculation, angle unit conversion, coordinate conversion, N-base conversion, numerical value storage to the temporary memories and independent memory, and input/deletion of statistical data.

- Priority Levels in Calculation**
- This calculator performs operations according to the following priority:
- Fractions (1/r4, etc.)
 - Functions preceded by their argument (x^x , x^2 , n!, etc.)
 - y^x , x^y
 - Implied multiplication of a memory value (2Y, etc.)
 - Functions followed by their argument (sin, cos, etc.)
 - Implied multiplication of a function (2sin30, etc.)
 - nCr, nPr (8) x, ÷ (9) +, − (10) AND (1) OR, XOR, XNOR (12) =, M+, M−, ⇒M, ►DEG, ►RAD, ►GRAD, DATA, CD, →rθ, →xy and other calculation ending instructions
 - If parentheses are used, parenthesized calculations have precedence over any other calculations.

INITIAL SET UP

Mode Selection

Normal mode (NORMAL): (MODE) (0) (default)

Used to perform arithmetic operations and function calculations.

Statistics mode (STAT): (MODE) (1)

Used to perform statistical calculations.

When executing mode selection, temporary memories, statistical variables, statistical data and last answer memory will be cleared even when reselecting the same mode.

HOME Key

Press (HOME) to return to NORMAL mode from other modes.

Note: Equations and values currently being entered will disappear, in the same way as when the mode is changed.

- SET UP menu**
- Press (SETUP) to display the SET UP menu.
- A menu item can be selected by:
- moving the flashing cursor by using (▶) (◀), then pressing (ENT) (= key), or
 - pressing the number key corresponding to the menu item number.
- If (▲) or (▼) is displayed on the screen, press (▲) or (▼) to view the previous/next menu screen.
- Press (ON/C) to exit the SET UP menu.

- Selecting the Display Notation and Decimal Places**
- Four display notation systems are used to display calculation results: Floating point; Fixed decimal point; Scientific notation; and Engineering notation.
- When the FIX, SCI, or ENG symbol is displayed, the number of decimal places (TAB) can be set to any value between 0 and 9. Displayed values will be reduced to the corresponding number of digits.
 - If a floating point number does not fit in the specified range, the calculator will display the result using the scientific notation (exponential notation) system. See 'Setting the Floating Point Numbers System in Scientific Notation' for details.

Press (SETUP), followed by (0), to display the following submenu:

-FIX	SCI	ENG	→	*NORM1	NORM2
0	1	2	▼	3	4

Setting the Floating Point Numbers System in Scientific Notation

Two settings are used to display a floating point number: NORM1 (default setting) and NORM2. A number is automatically displayed in scientific notation outside a preset range:

- NORM1: $0.000000001 \leq x \leq 9999999999$
- NORM2: $0.01 \leq x \leq 9999999999$

100000÷3=

[Floating point (NORM1)]	(ON/C) 100000 (÷) 3 (=)	33'333.33333
→[Fixed decimal point]	(SETUP) (0) (0)	33'333.33333
[TAB set to 2]	(SETUP) (1) (2)	33'333.33
→[Scientific notation]	(SETUP) (0) (1)	3.33×10 ⁴
→[ENGINEERING notation]	(SETUP) (0) (2)	33.33×10 ³
→[Floating point (NORM1)]	(SETUP) (0) (3)	33'333.33333

3÷100=

[Floating point (NORM1)]	(ON/C) 100000 (÷) 3 (=)	0.003
→[Floating point (NORM2)]	(SETUP) (0) (4)	3×10 ^{−3}
→[Floating point (NORM1)]	(SETUP) (0) (3)	0.003

Determination of the Angular Unit

In this calculator, the following three angular units (degrees, radians, and grads) can be specified.



- SCIENTIFIC CALCULATIONS**
- Press (MODE) (0) to select the normal mode.
 - In each example, press (ON/C) to clear the display. If the FIX, SCI, or ENG indicator is displayed, clear the indicator by selecting 'NORM1' from the SET UP menu.

Arithmetic Operations [2]

- The closing parenthesis () just before (= or (M+)) may be omitted.

- Constant Calculations [3]**
- In constant calculations, the addend becomes a constant. Subtraction and division are performed in the same manner. For multiplication, the multiplicand becomes a constant.
 - In the constants calculations, constants will be displayed as K.

- Functions [4]**
- Refer to the calculation examples of each function.
 - Before starting calculations, specify the angular unit.

Random Function

The Random function has four settings for use in the normal or statistics mode. (This function cannot be selected while using the N-Base function.) Press (ON/C) to exit.

- The generated pseudo-random number series is stored in memory Y. Each random number is based on a number series.

Random Numbers

A pseudo-random number, with three significant digits from 0 up to 0.999, can be generated by pressing (2ndF) (RNDM) (0) (ENT). To generate the next random number, press (ENT).

Random Dice

To simulate a die-rolling, a random integer between 1 and 6 can be generated by pressing (2ndF) (RNDM) (1) (ENT). To generate the next random number, press (ENT).

Random Coin

To simulate a coin flip, 0 (head) or 1 (tail) can be randomly generated by pressing (2ndF) (RNDM) (2) (ENT). To generate the next random coin number, press (ENT).

Random Integer

An integer between 0 and 99 can be generated randomly by pressing (2ndF) (RNDM) (3) (ENT). To generate the next random integer number, press (ENT).

Angular Unit Conversions [5]

Each time (2ndF) (DRG) are pressed, the angular unit changes in sequence.

Memory Calculations [6]

This calculator has 8 temporary memories (A – F, X and Y) one independent memory (M) and one last answer memory (ANS). The independent memory and temporary memories are only available in the normal mode.

Temporary memories (A – F, X and Y)

Press (STO) and a variable key to store a value in memory.

Press (RCL) and a variable key to recall a value from the memory.

To place a variable in an equation, press (ALPHA) and a variable key.

Independent memory (M)

In addition to all the features of temporary memories, a value can be added to or subtracted from an existing memory value.

Press (ON/C) (STO) (M) to clear the independent memory (M).

Last answer memory (ANS)

The calculation result obtained by pressing (=) or any other calculation ending instruction is automatically stored in the last answer memory.

Note:

- Calculation results from the functions indicated below are automatically stored in memories X or Y. For this reason, when using these functions, be careful with the use of memories X and Y.
- Random function Y memory
- rθ, →xy X memory (r or x), Y memory (θ or y)

- Temporary memories and last answer memory are cleared even when the same mode is reselected.
 - Use of (RCL) or (ALPHA) will recall the value stored in memory using up to 14 digits.
- Chain Calculations [7]**
- This calculator allows the previous calculation result to be used in the following calculation.
 - The previous calculation result will not be recalled after entering multiple instructions.
 - In the case of utilizing postfix functions ($\sqrt{}$, sin, etc.), you can perform a chain calculation even when the previous calculation result is cleared by the use of the (ON/C) key.

- Fraction Calculations [8]**
- Arithmetic operations and memory calculations can be performed using fractions, and conversion between a decimal number and a fraction.
- If the number of digits to be displayed is greater than 10, the number is converted to and displayed as a decimal number.

Binary, Pental, Octal, Decimal, and Hexadecimal Operations (N-Base) [9]

Conversions can be performed between N-base numbers. The four basic arithmetic operations, calculations with parentheses and memory calculations can also be performed, along with the logical operations AND, OR, NOT, NEG, XOR and XNOR on binary, pental, octal and hexadecimal numbers.

Conversion to each system is performed by the following keys:

- [2ndF] [BIN]: Converts to the binary system. "b" appears.
- [2ndF] [PEN]: Converts to the pental system. "P" appears.
- [2ndF] [OCT]: Converts to the octal system. "o" appears.
- [2ndF] [HEX]: Converts to the hexadecimal system. "H" appears.
- [2ndF] [DEC]: Converts to the decimal system. "b", "P", "o" and "H" disappear from the display.

Conversion is performed on the displayed value when these keys are pressed.

Note: The hexadecimal numbers A – F are entered by pressing [x⁵], [x⁶], [x⁵],

[x⁶], [log], and [ln] and displayed as follows:

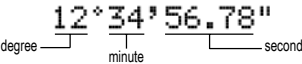
A → R, B → δ, C → ∠, D → d, E → ξ, F → F

In the binary, pental, octal, and hexadecimal systems, fractional parts cannot be entered. When a decimal number having a fractional part is converted into a binary, pental, octal, or hexadecimal number, the fractional part will be truncated. Likewise, when the result of a binary, pental, octal, or hexadecimal calculation includes a fractional part, the fractional part will be truncated. In the binary, pental, octal, and hexadecimal systems, negative numbers are displayed as a complement.

Time, Decimal and Sexagesimal Calculations [10]

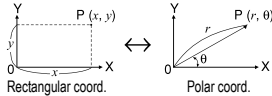
Conversion between decimal and sexagesimal numbers can be performed, and, while using sexagesimal numbers, conversion to seconds and minutes notation. The four basic arithmetic operations and memory calculations can be performed using the sexagesimal system.

Notation for sexagesimal is as follows:



Coordinate Conversions [11]

- Before performing a calculation, select the angular unit.



- The calculation result is automatically stored in memories X and Y. Value of r or x: X memory Value of θ or y: Y memory

Modify Function [12]

Calculation results are internally obtained in scientific notation with up to 14 digits for the mantissa. However, since calculation results are displayed in the form designated by the display notation and the number of decimal places indicated, the internal calculation result may differ from that shown in the display. By using the modify function, the internal value is converted to match that of the display, so that the displayed value can be used without change in subsequent operations.

STATISTICAL CALCULATIONS [13]

Press [MODE] [1] to select the statistics mode. The seven statistical calculations listed below can be performed. After selecting the statistics mode, select the desired sub-mode by pressing the number key corresponding to your choice.

To change statistical sub-mode, reselect statistics mode (press [MODE] [1]), then select the required sub-mode.

- [0] (SD) : Single-variable statistics
- [1] (LINE) : Linear regression calculation
- [2] (QUAD) : Quadratic regression calculation
- [3] (EXP) : Exponential regression calculation
- [4] (LOG) : Logarithmic regression calculation
- [5] (PWR) : Power regression calculation
- [6] (INV) : Inverse regression calculation

The following statistics can be obtained for each statistical calculation:

Single-variable statistical calculation

Statistics of ①

Linear regression calculation

Statistics of ① and ② and, in addition, estimate of y for a given x (estimate y) and estimate of x for a given y (estimate x)

Exponential regression, Logarithmic regression, Power regression, and inverse regression calculation

Statistics of ① and ②. In addition, estimate of y for a given x and estimate of x for a given y. (Since the calculator converts each formula into a linear regression formula before actual calculation takes place, it obtains all statistics, except coefficients a and b, from converted data rather than entered data.)

Quadratic regression calculation

Statistics of ① and ② and coefficients a, b, c in the quadratic regression formula (y = a + bx + cx²). (For quadratic regression calculations, no correlation coefficient (r) can be obtained.) When there are two x' values, press [2ndF] [→].

When performing calculations using a, b and c, only one numeric value can be held.

①	\bar{x}	Mean of samples (x data)
	s_x	Sample standard deviation (x data)
	σ_x	Population standard deviation (x data)
	n	Number of samples
	Σx	Sum of samples (x data)
	Σx^2	Sum of squares of samples (x data)
②	\bar{y}	Means of samples (y data)
	s_y	Sample standard deviation (y data)
	σ_y	Population standard deviation (y data)
	Σy	Sum of samples (y data)
	Σy^2	Sum of squares of samples (y data)
	Σxy	Sum of products of samples (x, y)
	r	Correlation coefficient
	a	Coefficient of regression equation
	b	Coefficient of regression equation
	c	Coefficient of quadratic regression equation

- Use [ALPHA] and [RCL] to perform a STAT variable calculation.

Data Entry and Correction [14]

Entered data are kept in memory until [2ndF] [CA] or mode selection. Before entering new data, clear the memory contents.

Data Entry

Single-variable data

Data [DATA]

Data [x¹] frequency [DATA] (To enter multiples of the same data)

Two-variable data

Data x [x¹] Data y [DATA]

Data x [x¹] Data y [x²] frequency [DATA] (To enter multiples of the same data x and y.)

- Up to 100 data items can be entered. With the single-variable data, a data item without frequency assignment is counted as one data item, while an item assigned with frequency is stored as a set of two data items. With the two-variable data, a set of data items without frequency assignment is counted as two data items, while a set of items assigned with frequency is stored as a set of three data items.

Data Correction

Correction prior to pressing [DATA] immediately after a data entry:

Delete incorrect data with [ON/C], then enter the correct data.

Correction after pressing [DATA]:

Use [▲] [▼] to display the data previously entered.

Press [▼] to display data items in ascending (oldest first) order. To reverse the display order to descending (latest first), press the [▲] key. Each item is displayed with 'Xn=' or 'Yn=' (n is the sequential number of the data set). Display the data item to modify, input the correct value, then press [DATA].

Using [x¹], you can correct the values of the data set all at once.

- When ▲ or ▼ appears, more data items can be browsed by pressing [▲] or [▼].
- To delete a data set, display an item of the data set to delete, then press [2ndF] [CD]. The data set will be deleted.
- To add a new data set, press [ON/C] and input the values, then press [DATA].

Statistical Calculation Formulas [15]

Type	Regression formula
Linear	$y = a + bx$
Exponential	$y = a \cdot e^{bx}$
Logarithmic	$y = a + b \cdot \ln x$
Power	$y = a + x^b$
Inverse	$y = a + b \cdot \frac{1}{x}$
Quadratic	$y = a + bx + cx^2$

In the statistical calculation formulas, an error will occur when:

- The absolute value of the intermediate result or calculation result is equal to or greater than 1×10^{100} .
- The denominator is zero.
- An attempt is made to take the square root of a negative number.
- No solution exists in the quadratic regression calculation.

ERROR AND CALCULATION RANGES

Errors

An error will occur if an operation exceeds the calculation ranges, or if a mathematically illegal operation is attempted. When an error occurs, pressing [◀] (or [▶]) automatically moves the cursor back to the place in the equation where the error occurred. Edit the equation or press [ON/C] to clear the equation.

Error Codes and Error Types

Syntax error (Error 1):
• An attempt was made to perform an invalid operation.
Example: 2 [2ndF] [→]
Calculation error (Error 2):
• The absolute value of an intermediate or final calculation result equals or exceeds 10^{100} .
• An attempt was made to divide by 0 (or an intermediate calculation resulted in zero).
• The calculation ranges were exceeded while performing calculations.
Depth error (Error 3):
• The available number of buffers was exceeded. There are 10 buffers* for numeric values and 24 buffers for calculation instructions.
*5 buffers in STAT mode
• Data items exceeded 100 in the statistics mode.
Equation too long (Error 4):
• The equation exceeded its maximum input buffer (142 characters). An equation must be shorter than 142 characters.

Calculation Ranges [16]

- Within the ranges specified, this calculator is accurate to ± 1 of the least significant digit of the mantissa. However, a calculation error increases in continuous calculations due to accumulation of each calculation error. (This is the same for y^x, $\sqrt[n]{x}$, nl, e^x, ln etc., where continuous calculations are performed internally.)

Additionally, a calculation error will accumulate and become larger in the vicinity of inflection points and singular points of functions.

- Calculation ranges:
 $\pm 10^{-99} \sim \pm 9.999999999 \times 10^{99}$ and 0.
- If the absolute value of an entry or a final or intermediate result of a calculation is less than 10^{-99} , the value is considered to be 0 in calculations and in the display.

BATTERY REPLACEMENT

Notes on Battery Replacement

Improper handling of batteries can cause electrolyte leakage or explosion. Be sure to observe the following handling rules:

- Make sure the new battery is the correct type.
- When installing, orient the battery properly as indicated in the calculator.
- The battery is factory-installed before shipment, and may be exhausted before it reaches the service life stated in the specifications.

Notes on erasure of memory contents

When the battery is replaced, the memory contents are erased. Erasure can also occur if the calculator is defective or when it is repaired. Make a note of all important memory contents in case accidental erasure occurs.

When to Replace the Batteries

If the display has poor contrast, the batteries require replacement.

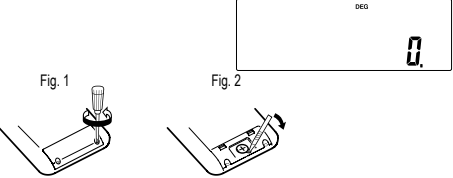
Cautions

- An exhausted battery left in the calculator may leak and damage the calculator.
- Fluid from a leaking battery accidentally entering an eye could result in serious injury. Should this occur, wash with clean water and immediately consult a doctor.
- Should fluid from a leaking battery come in contact with your skin or clothes,

- immediately wash with clean water.
- If the product is not to be used for some time, to avoid damage to the unit from leaking batteries, remove them and store in a safe place.
- Do not leave exhausted batteries inside the product.
- Keep batteries out of the reach of children.
- Explosion risk may be caused by incorrect handling.
- Do not throw batteries into a fire as they may explode.

Replacement Procedure

- Turn the power off by pressing [2ndF] [OFF].
 - Remove the screws. (Fig. 1)
 - Lift the battery cover to remove.
 - Remove the used battery by prying it out with a ball-point pen or other similar pointed device. (Fig. 2)
 - Install one new battery. Make sure the "+" side is facing up.
 - Replace the cover and screws.
 - Press the RESET switch with the tip of a ball-point pen or similar object.
- Make sure that the display appears as shown below. If the display does not appear as shown, remove the battery, reinstall it, and check the display once again.



Automatic Power Off Function

This calculator will turn itself off to save battery power if no key is pressed for approximately 10 minutes.

SPECIFICATIONS

Calculations:	Scientific calculations, statistical calculations, etc.
Internal calculations:	Mantissas of up to 14 digits
Pending operations:	24 calculations, 10 numeric values (5 numeric values in STAT mode)
Power source:	1.5V (DC): Alkaline battery (LR44 or equivalent) × 1
Operating time:	Approx. 5,000 hours when continuously displaying 55555 at 25°C (77°F) (varies according to use and other factors)
Operating temperature:	0°C – 40°C (32°F – 104°F)
Dimensions:	80 mm × 161 mm × 15 mm
Weight:	Approx. 105 g (with batteries)
Accessories:	Battery × 1 (installed), operation manual and hard case

FOR MORE INFORMATION ABOUT SHARP CALCULATORS VISIT:

<http://www.sharp-calculators.com>

CALCULATION EXAMPLES			
[1] ▲ ▼			
① 3(5+2)=	ON/C 3 (5 + 2) =		21.
② 3×5+2=	3 × 5 + 2 =		17.
③ 3×5+3×2=	3 × 5 + 3 × 2 =		21.
→ ①	2ndF ▲		21.
→ ②	▼		17.
→ ③	▼		21.
→ ②	▲		17.
[2] + − × ÷ () +/- Exp			
45+285÷3=	ON/C 45 + 285 ÷ 3 =		140.
18+6 =	(18 + 6) ÷		
15−8 =	(15 − 8) =		3.428571429
42×(−5)+120=	42 × (−5 + 120) =		−90.
	*(5 + −) *(
(5×10³)÷(4×10 ^{−3})=	5 [Exp] 3 ÷ 4 [Exp]		
	+/- 3 =		1'250'000.
[3]			
34+57=	34 + 57 =		91.
45+57=	45 =		102.
79−59=	79 − 59 =		20.
56−59=	56 =		−3.
56÷8=	56 ÷ 8 =		7.
92÷8=	92 =		11.5.
68×25=	68 × 25 =		1'700.
68×40=	40 =		2'720.
[4] sin cos tan sin^{−1} cos^{−1} tan^{−1} π DRG hyp arc hyp			
	ln log e^x 10^x X^{−1} X² X³ √ y^x √^y		
	√^y n! nPr nCr %		
sin60[°]=	ON/C sin 60 =		0.866025403
cos ^{−1} ₄ [rad]=	DRG cos (π ÷ 4) =		0.707106781
tan ^{−1} 1=[g]	DRG 2ndF tan^{−1} 1 =		50.
	DRG		
(cosh 1.5 + sinh 1.5) ² =	ON/C (hyp cos 1.5 + hyp sin 1.5) X² =		20.08553692
tanh ^{−1} ⁵ ₇ =	2ndF arc hyp tan (5 ÷ 7) =		0.895879734
ln 20 =	ln 20 =		2.995732274
log 50 =	log 50 =		1.698970004
e ³ =	2ndF e^x 3 =		20.08553692
10 ^{1.7} =	2ndF 10^x 1.7 =		50.11872336
1 + 1 ⁷ =	6 2ndF X^{−1} (7 + 7 2ndF X^{−1}) =		0.309523809
8 ^{−2} − 3 ⁴ × 5 ² =	8 (y^x +/- 2 − 3 y^x × 5 X² =		−2'024.984375
(12 ³) ¹ ₂ =	12 y^x 3 y^x 4 2ndF X^{−1} =		6.447419591
8 ³ =	8 (X³ =		512.
√49 − ⁴ √81 =	√ 49 − 4 2ndF √^y 81 =		4.
3√27 =	2ndF √^y 27 =		3.
4! =	4 2ndF n! =		24.
10P ₃ =	10 2ndF nPr 3 =		720.
5C ₂ =	5 2ndF nCr 2 =		10.
500×25%=	500 × 25 2ndF % =		125.
120÷400=?%	120 ÷ 400 2ndF % =		30.
500÷(500×25%)=	500 ÷ 25 2ndF % =		625.
400−(400×30%)=	400 − 30 2ndF % =		280.

The range of the results of inverse trigonometric functions

	$\theta = \sin^{-1} x, \theta = \tan^{-1} x$	$\theta = \cos^{-1} x$
DEG	$-90 \leq \theta \leq 90$	$0 \leq \theta \leq 180$
RAD	$-\frac{\pi}{2} \leq \theta \leq \frac{\pi}{2}$	$0 \leq \theta \leq \pi$
GRAD	$-100 \leq \theta \leq 100$	$0 \leq \theta \leq 200$

[5] DRG ►			
90°→ [rad]	ON/C 90 2ndF DRG ►		1.570796327
→ [g]	2ndF DRG ►		100.
→ [°]	2ndF DRG ►		90.
sin ^{−1} 0.8 = [°]	2ndF sin^{−1} 0.8 =		53.13010235
→ [rad]	2ndF DRG ►		0.927295218
→ [g]	2ndF DRG ►		59.03344706
→ [°]	2ndF DRG ►		53.13010235

[6] ALPHA RCL STO M+ M− ANS			
A=56	ON/C 56 STO A		56.
B=68	68 STO B		68.
A÷2+B×4=	ALPHA A ÷ 2 + ALPHA B × 4 =		300.
	ON/C 8 × 2 STO M		16.
24÷(8×2)=	24 ÷ (8 × 2) =		1.5
(8×2)×5=	ALPHA M × 5 =		80.
	ON/C STO M		0.
\$150×3:M1	150 × 3 M+		450.
+) \$250:M2 =M1+250	250 M+		250.
−)M2×5%	RCL M × 5 2ndF % =		35.
M	2ndF M− RCL M =		665.
\$1= ¥110	110 STO Y		110.
¥26,510=\$?	26510 ÷ (RCL Y) =		241.
\$2,750=¥?	2750 × (RCL Y) =		302'500.
r = 3cm	3 STO Y		3.
πr ² = ?	π ALPHA Y X² =		28.27433388
(r → Y)			
24 = 2.4...(A)	24 ÷ (4 + 6) =		2.4
4÷6	4 ÷ 6 =		
3×(A)+60÷(A)=	3 × (ALPHA ANS) + 60 ÷ (ALPHA ANS) =		32.2

[7]			
6+4=ANS	ON/C 6 + 4 =		10.
ANS+5	+ 5 =		15.
8×2=ANS	8 × 2 =		16.
ANS ²	X² =		256.
44+37=ANS	44 + 37 =		81.
√ANS=	√ =		9.

[8] a^b/c d/c			
3 ¹ ₂ + ⁴ ₅ = [a ^b / _c]	ON/C 3 a^b/c 1 a^b/c 2 + 4 a^b/c 3 =		4 ┐ 5 ┐ 6 +
→[a.xxx]	a^b/c		4.833333333
→[d/c]	2ndF d/c		29 ┐ 6
2 ² ₁₀ ³ =	2ndF 10³ 2 a^b/c 3 =		4.641588834
(⁷ ₅) ⁵ =	7 a^b/c 5 y^x 5 =		16807 ┐ 3125
(¹ ₈) ¹ ₃ =	1 a^b/c 8 y^x 1 a^b/c 3 =		1 ┐ 2
√ ⁶⁴ ₂₂₅ =	√ 64 a^b/c 225 =		8 ┐ 15
2 ³ ₃ ⁴ =	(2 y^x 3) a^b/c (3 y^x 4) =		8 ┐ 81
1.2 _{2.3} =	1.2 a^b/c 2.3 =		12 ┐ 23
1'2'3" =	1 DMS 2 DMS 3 a^b/c 2 =		0°31'1.5"
1×10 ³ _{2×10³} =	1 Exp 3 a^b/c 2 Exp 3 =		1 ┐ 2
A = 7	ON/C 7 STO A		7.
⁴ _A	4 a^b/c ALPHA A =		4 ┐ 7
1.25 + ² ₅ = [a.xxx]	1.25 + 2 a^b/c 5 =		1.65
→[a ^b / _c]	a^b/c		1 ┐ 13 ┐ 20
1.65	ON/C 1.65 =		1.65
→[a ^b / _c]	a^b/c		1 ┐ 13 ┐ 20
→[d/c]	2ndF d/c		33 ┐ 20
→[a.xxx]	a^b/c		1.65

* 4 ┐ 5 ┐ 6 = 4 ⁵₆

[9] ◀BIN ◀PEN ◀OCT ◀HEX ◀DEC NEG NOT AND OR XOR XNOR			
DEC(25)→BIN	ON/C 2ndF ◀DEC 25 2ndF ◀BIN		11001 ^b
HEX(1AC)	2ndF ◀HEX 1AC		
→BIN	2ndF ◀BIN		110101100 ^b
→PEN	2ndF ◀PEN		3203 ^P
→OCT	2ndF ◀OCT		654 ^O
→DEC	2ndF ◀DEC		428.
BIN(1010−100)	2ndF ◀BIN (1010 − 100)		
×11 =	× 11 =		10010 ^b
BIN(111)→NEG	NEG 111 =		1111111001 ^b
HEX(1FF)+OCT(512)=	2ndF ◀HEX 1FF 2ndF ◀OCT + 512 =		1511 ^O
HEX(?)	2ndF ◀HEX		349 ^H
2FEC−2C9E=(A)	ON/C STO M 2ndF ◀HEX 2FEC − 2C9E M+		34E ^H
+2000−1901=(B)	2000 − 1901 M+		6FF ^H
(C)	RCL M		A4d ^H
1011 AND 101 = (BIN)	ON/C 2ndF ◀BIN 1011 AND 101 =		1 ^b
5A OR C3 = (HEX)	2ndF ◀HEX 5A OR C3 =		db ^H
NOT 10110 = (BIN)	2ndF ◀BIN NOT 10110 =		1111101001 ^b
24 XOR 4 = (OCT)	2ndF ◀OCT 24 XOR 4 =		20 ^O
B3 XNOR 2D = (HEX)	2ndF ◀HEX B3 XNOR 2D =		FFFFFFF6 ^H
→DEC	2ndF ◀DEC		−159.

[10] D°M'S ↔DEG			
12°39'18.05"	ON/C 12 D°M'S 39 D°M'S 18.05		
→ [10]	2ndF ↔DEG		12.65501389
123.678	123.678 2ndF ↔DEG		123°40'40.8"
→ [60]			
3h30m45s + 6h45m36s = [60]	3 D°M'S 30 D°M'S 45 + 6 D°M'S 45 D°M'S 36 =		10°16'21"
1234°56'12" + 0°0'34.567" = [60]	1234 D°M'S 56 D°M'S 12 + 0 D°M'S 0 D°M'S 34.567 =		1234°56'47"
3h45m − 1.69h = [60]	3 D°M'S 45 − 1.69 =		2°3'36"
sin62°12'24" = [10]	sin 62 D°M'S 12 D°M'S 24 =		0.884635235

[11] →Fθ →XY → ←→			
$\begin{cases} x = 6 \\ y = 4 \end{cases} \rightarrow \begin{cases} r = \\ \theta = [^\circ] \end{cases}$	ON/C 6 2ndF → 4 2ndF →Fθ [r] 2ndF ←→ [θ] 2ndF ←→ [r]		7.211102551 33.69006753 7.211102551

$\begin{cases} r = 14 \\ \theta = 36[^\circ] \end{cases} \rightarrow \begin{cases} x = \\ y = \end{cases}$	14 2ndF → 36 2ndF ←→XY [x] 2ndF ←→ [y] 2ndF ←→ [x]		11.32623792 8.228993532 11.32623792
--	---	--	---

[12] MDF SET UP			
5÷9=ANS	ON/C SET UP (0) 0 SET UP (1) 1		
ANS×9=	5 ÷ 9 =		0.6
[FIX, TAB=1]	× 9 = ^{*1}		5.0
	5 ÷ 9 = 2ndF MDF		0.6
	× 9 = ^{*2}		5.4
	SET UP (0) 3		

^{*1} 5.5555555555555×10^{−1}×9

^{*2} 0.6×9

[13] DATA (x,y) X̄ Sx σx n Σx Σx² ȳ

SY σy Σy Σy² Σxy r a b c

X' y' ←→

DATA

95 80 80 75 75 50

(MODE) 1 0

95 (DATA) 80 (DATA) (DATA) 75 (DATA) 3 (DATA) 50 (DATA)

X̄= 75.71428571

σx= 12.37179148

n= 7

Σx= 530

Σx²= 41'200

Σx²= 13.3630621

xy= 178.5714286

(RCL) X̄ (RCL) σx (RCL) n (RCL) Σx (RCL) Σx² (RCL) Sx (X²) =

(95-ȳ) / sx × 10 + 50 =

() 95 (←) ALPHA (X̄) ()

(÷) ALPHA (Sx) (X) 10

(+) 50 (=)

64.43210706

x y

2 5 2 5 12 24 21 40 21 40 21 40 15 25

(MODE) 1 1

2 (x,y) 5 (DATA) (DATA) 12 (x,y) 24 (DATA) 21 (x,y) 40 (x,y) 3 (DATA) 15 (x,y) 25 (DATA)

(RCL) a (RCL) b (RCL) r (RCL) Sx (RCL) Sy

1.050261097 1.826044386 0.995176343 8.541216597 15.67223812

x=3 → y'=? y=46 → x'=? 3 (2ndF) (y') 46 (2ndF) (X')

6.528394256 24.61590706

x y

12 41 8 13 5 2 23 200 15 71

(MODE) 1 2

12 (x,y) 41 (DATA) 8 (x,y) 13 (DATA) 5 (x,y) 2 (DATA) 23 (x,y) 200 (DATA) 15 (x,y) 71 (DATA)

(RCL) a (RCL) b (RCL) c

5.357506761 -3.120289663 0.503334057

x=10 → y'=? y=22 → x'=? 10 (2ndF) (y') 22 (2ndF) (X') (2ndF) ←→ (2ndF) ←→

24.4880159 9.63201409 -3.432772026 9.63201409

[14] DATA ▲ ▼

DATA

30 40 40 50

(MODE) 1 0

30 (DATA) 40 (x,y) 2 (DATA) 50 (DATA)

↓

DATA

30 45 45 45 60

(▼) (▼) (▼) 45 (x,y) 3 (DATA) (▼) 60 (DATA)

X2 = 45. N2 = 3. X3 = 60.

[15]


$$\bar{x} = \frac{\sum x}{n}$$
$$sx = \sqrt{\frac{\sum x^2 - n\bar{x}^2}{n-1}}$$
$$\bar{y} = \frac{\sum y}{n}$$
$$sy = \sqrt{\frac{\sum y^2 - n\bar{y}^2}{n-1}}$$

$$\sigma_x = \sqrt{\frac{\sum x^2 - n\bar{x}^2}{n}}$$
$$\Sigma x = x_1 + x_2 + \dots + x_n$$
$$\Sigma x^2 = x_1^2 + x_2^2 + \dots + x_n^2$$

$$\sigma_y = \sqrt{\frac{\sum y^2 - n\bar{y}^2}{n}}$$
$$\Sigma xy = x_1y_1 + x_2y_2 + \dots + x_ny_n$$
$$\Sigma y = y_1 + y_2 + \dots + y_n$$
$$\Sigma y^2 = y_1^2 + y_2^2 + \dots + y_n^2$$

Function	Dynamic range
$\sin x, \cos x, \tan x$	DEG: $ x < 10^{10}$ ($\tan x : x \neq 90 \text{ (2n-1)}^\circ$) RAD: $ x < \frac{\pi}{180} \times 10^{10}$ ($\tan x : x \neq \frac{\pi}{2} \text{ (2n-1)}$) GRAD: $ x < \frac{10}{9} \times 10^{10}$ ($\tan x : x \neq 100 \text{ (2n-1)}^\circ$)
$\sin^{-1}x, \cos^{-1}x$	$ x \leq 1$
$\tan^{-1}x, \sqrt[n]{x}$	$ x < 10^{100}$
$\ln x, \log x$	$10^{-99} \leq x < 10^{100}$
y^x	<ul style="list-style-type: none">$y > 0$: $-10^{100} < x \log y < 100$$y = 0$: $0 < x < 10^{100}$$y < 0$: $x = n$ ($0 < x < 1; \frac{1}{x} = 2n-1, x \neq 0$)*, $-10^{100} < x \log y < 100$
$x\sqrt[y]{y}$	<ul style="list-style-type: none">$y > 0$: $-10^{100} < \frac{1}{x} \log y < 100$ ($x \neq 0$)$y = 0$: $0 < x < 10^{100}$$y < 0$: $x = 2n-1$ ($0 < x < 1; \frac{1}{x} = n, x \neq 0$)*, $-10^{100} < \frac{1}{x} \log y < 100$
e^x	$-10^{100} < x \leq 230.2585092$
10^x	$-10^{100} < x < 100$
$\sinh x, \cosh x, \tanh x$	$ x \leq 230.2585092$
$\sinh^{-1} x$	$ x < 10^{50}$
$\cosh^{-1} x$	$1 \leq x < 10^{50}$
$\tanh^{-1} x$	$ x < 1$
x^2	$ x < 10^{50}$
x^3	$ x < 2.15443469 \times 10^{33}$
$\sqrt[n]{x}$	$0 \leq x < 10^{100}$
x^{-1}	$ x < 10^{100}$ ($x \neq 0$)
$n!$	$0 \leq n \leq 69^*$
nPr	$0 \leq r \leq n \leq 9999999999^*$ $\frac{n!}{(n-r)!} < 10^{100}$
nCr	$0 \leq r \leq n \leq 9999999999^*$ $0 \leq r \leq 69$ $\frac{n!}{(n-r)!} < 10^{100}$
$\leftrightarrow \text{DEG, D}^\circ\text{M'S}$	$0^\circ 0' 0.00001'' \leq x < 10000''$
$x, y \rightarrow r, \theta$	$\sqrt{x^2 + y^2} < 10^{100}$
$r, \theta \rightarrow x, y$	$0 \leq r < 10^{100}$ DEG: $ \theta < 10^{10}$ RAD: $ \theta < \frac{\pi}{180} \times 10^{10}$ GRAD: $ \theta < \frac{10}{9} \times 10^{10}$
DRG ►	DEG→RAD, GRAD→DEG: $ x < 10^{100}$ RAD→GRAD: $ x < \frac{\pi}{2} \times 10^{98}$
→DEC →BIN →PEN →OCT →HEX AND OR XOR XNOR	DEC : $ x \leq 9999999999$ BIN : $1000000000 \leq x \leq 1111111111$ $0 \leq x \leq 1111111111$ PEN : $2222222223 \leq x \leq 4444444444$ $0 \leq x \leq 2222222222$ OCT : $4000000000 \leq x \leq 7777777777$ $0 \leq x \leq 3777777777$ HEX : $\text{FDABF41C01} \leq x \leq \text{FFFFFFFFFFFF}$ $0 \leq x \leq 2540\text{BE3FF}$
NOT	BIN : $1000000000 \leq x \leq 1111111111$ $0 \leq x \leq 1111111111$ PEN : $2222222223 \leq x \leq 4444444444$ $0 \leq x \leq 2222222221$ OCT : $4000000000 \leq x \leq 7777777777$ $0 \leq x \leq 3777777777$ HEX : $\text{FDABF41C01} \leq x \leq \text{FFFFFFFFFFFF}$ $0 \leq x \leq 2540\text{BE3FE}$
NEG	BIN : $1000000001 \leq x \leq 1111111111$ $0 \leq x \leq 1111111111$ PEN : $2222222223 \leq x \leq 4444444444$ $0 \leq x \leq 2222222222$ OCT : $4000000001 \leq x \leq 7777777777$ $0 \leq x \leq 3777777777$ HEX : $\text{FDABF41C01} \leq x \leq \text{FFFFFFFFFFFF}$ $0 \leq x \leq 2540\text{BE3FF}$

* n, m, r: integer



ENGLISH

Information on the Disposal of this Equipment and its Batteries

1. In the European Union

Attention: If you want to dispose of this equipment, please do not use the ordinary dust bin!

Used electrical and electronic equipment must be treated separately and in accordance with legislation that requires proper treatment, recovery and recycling of used electrical and electronic equipment.

Following the implementation by member states, private households within the EU states may return their used electrical and electronic equipment to designated collection facilities free of charge*. In some countries* your local retailer may also take back your old product free of charge if you purchase a similar new one.

*) Please contact your local authority for further details.

If your used electrical or electronic equipment has batteries or accumulators, please dispose of these separately beforehand according to local requirements.

By disposing of this product correctly you will help ensure that the waste undergoes the necessary treatment, recovery and recycling and thus prevent potential negative effects on the environment and human health which could otherwise arise due to inappropriate waste handling.

2. In other Countries outside the EU

If you wish to discard this product, please contact your local authorities and ask for the correct method of disposal.

Manufactured by:

SHARP CORPORATION

1 Takumi-cho, Sakai-ku, Sakai City, Osaka 590-8522, Japan

For EU only:

Imported into Europe by:

MORAVIA Consulting spol. s r.o.

Olomoucká 83, 627 00 Brno, Czech Republic

For UK only:

Imported into UK by:

MORAVIA Europe Ltd.

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